

# JENGA

## RULE BOOK



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## HOW TO PLAY

Jenga is a multi-player game consisting of 54 wooden blocks. Stack the blocks to create a tower, alternating between horizontal and vertical “stories.” (Three pieces placed side by side create a story.)

Once the tower is created, players take turns using one hand to remove a block from the tower. You may remove blocks from anywhere *below* the highest completed story. Place the removed block back on top of the tower to begin or add to a new story. Players must complete a story before expanding further up the tower.

Blocks may be tested to see how loosely or tightly they are in the tower before attempting to remove the block. Tested blocks are not required to be pulled; however, a jarred block must be returned to its original position, also using one hand.

Your turn ends when the next player touches a block or 10 seconds after you’ve placed your block on top of the tower. If the tower falls during those 10 seconds, the game is over!

The last player to successfully add a piece to the tower before it is knocked over wins Jenga!

